

Development of a Synthetic Earth Gravity Model by 3D mass optimisation based on forward modelling

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(Received March 2, 2010; Revised July 13, 2011; Accepted July 20, 2011; Online published March 2, 2012)

Several previous Synthetic Earth Gravity Model (SEGM) simulations are based on existing information about the Earth's internal mass distribution. However, currently available information is insufficient to model the Earth's anomalous gravity field on a global scale. The low-frequency information is missing when modelling only topography, bathymetry and crust (including the Mohorovičić discontinuity), but the inclusion of information on the mantle and core does not seem to significantly improve this situation. This paper presents a method to determine a more realistic SEGM by considering simulated 3D mass distributions within the upper mantle as a proxy for all unmodelled masses within the Earth. The aim is to improve an initial SEGM based on forward gravity modelling of the topography, bathymetry and crust such that the missing low-frequency information is now included. The simulated 3D mass distribution has been derived through an interactive and iterative mass model optimisation algorithm, which minimises geoid height differences with respect to a degree-360 spherical harmonic expansion of the EGM2008 global external gravity field model. We present the developed optimisation algorithm by applying it to the development of a global SEGM that gives a reasonably close fit to EGM2008, and certainly closer than a SEGM based only on the topography, bathymetry and crust.

Key words: Synthetic Earth Gravity Model (SEGM), global source model, 3D mass optimisation, forward gravity modelling.

1. Introduction

As a precursor to the present study, Kuhn and Featherstone (2005) demonstrated that information on the geometry and mass density within the Earth's topography, bathymetry, crust and mantle allow for the computation of a coarse approximation of the Earth's external gravity field (on a global scale) when compared to the 'observed' EGM96 global gravity field model (Lemoine *et al.*, 1998). Although their SEGM generally showed similar patterns to EGM96, it lacked major information in the low-frequency band, suggesting insufficient mass-density information in the upper and middle mantle (~ 60 km to ~ 1000 km depth). The geoid height differences between EGM96 and their SEGM ranged between ± 150 m on a global scale (most differences were below 50 m however), thus sometimes having larger magnitudes than the geoid signal itself. Furthermore, Kuhn and Featherstone (2005) showed that the inclusion of geophysical information on the Earth's mantle (they used the S12WM13 seismic velocity anomalies model from Su *et al.* (1994)) did not provide significant improvement.

This paper presents a new way of determining a more realistic SEGM by using existing mass-density information within the Earth, supplemented by simulated mass-density distributions within the upper mantle. Such an improved

SEGM—expressed here by the geoid height N —represents a simulated but more realistic model of the Earth's external gravity field. Therefore, such a model will be more suitable for performing Earth gravity-field related studies, such as the investigation of the behaviour of gravity inside the topographic masses. In this study, the simulated mass-density distribution is obtained from an iterative mass optimisation algorithm (Fellner *et al.*, 2010) based on forward gravity modelling. The main objective of a Synthetic [simulated] Earth Gravity Model (SEGM) lies in its utility to validate and test existing and new methods in gravity field modelling (e.g. Featherstone, 1999; Kuhn and Featherstone, 2005; Baran *et al.*, 2006; Tsoulis and Kuhn, 2007). The main advantage of a SEGM is that it generates exact gravity field quantities consistent with the used mass-density model. Any gravity field quantity can be calculated by applying forward gravity modelling techniques, enabling the prediction of how scientific experiments should perform and how well the Earth's gravity field can be modelled.

Fundamentally, there are three classes of SEGMs (Pail, 1999): *source models*, *effects models* and *hybrid source-effect models*. All three are in common use, where *source models* mirror more or less realistic mass-density distributions within the Earth (e.g., Barthelmes and Dietrich, 1991; Vermeer, 1995; Claessens *et al.*, 2001; Ågren, 2004; Kuhn and Featherstone, 2005), whereas *effects models* rely entirely on observations of the Earth's gravity field (e.g., Tziavos, 1996; Novák *et al.*, 2001) such as from a combined Earth Gravity Model (EGM). While *effects models* provide

more realistic gravity field parameters (based on real observations), *source models* have the potential to provide a better understanding of geophysical phenomena. The third model type *hybrid source-effect models* represents a combination of both *source* and *effects models*. They generally consider the long-wavelength structure from an EGM (*effects model*), while including high-frequency information from near-surface mass-density distributions (*source model*) (e.g., Pail, 1999; Haagmans, 2000; Claessens, 2002; Baran *et al.*, 2006). Possibly a more theoretical problem with hybrid models is the way in which the effects and source models are combined spectrally so as not to duplicate or neglect information.

For this particular study, a strategy is chosen to derive a global SEGM solely based on the new developed source mass model which results in a high-frequency SEGM after applying the Newton integral in the space domain (cf. Heck and Seitz, 2006).

2. The Initial SEGM

Before explaining our iterative mass model optimisation algorithm, we start with the construction of an initial SEGM based on existing information about the Earth's topography, bathymetry and the crust-mantle boundary, the Mohorovičić discontinuity (Moho). The two global models used for this initial SEGM are the 5-arc-min by 5-arc-min JGP95E digital elevation model (DEM; Lemoine *et al.*, 1998, chap. 2) and the most recent 2-degree by 2-degree compilation of the Earth's crustal mass distribution (thickness and mass heterogeneities) provided by CRUST 2.0, which is an updated version of CRUST 5.1 (Mooney *et al.*, 1998).

JGP95E classifies the global terrain into six different types (1: dry land below mean sea level (MSL), 2: lakes, 3: oceanic ice shelves, 4: oceans, 5: glacier ice, 6: dry land above MSL). These have been converted into equivalent rock heights (in spherical approximation, e.g., Rummel *et al.*, 1988) with respect to a constant topographic mass-density of $\rho_{\text{top}} = 2670 \text{ kg/m}^3$ (Kuhn and Seitz, 2005). While the total mass of each terrain type is conserved by the equivalent rock height approach, the geometry of the masses is changed, most prominently over the oceans (shallower with a density of 1030 kg/m^3 for ocean water) and ice-covered areas (lower elevation with a density of 927 kg/m^3 for ice), while the global topography remains unchanged.

While CRUST 2.0 provides the heights/depths of seven layers comprising ice, water, soft sediments, hard sediments, upper crust, middle crust and lower crust, we only use the depths of the Moho. Inclusion of the remaining information contained in CRUST 2.0 only changes the initial SEGM minimally, but at the expense of increasing its complexity and hence the computation time. Mass anomalies at the Moho are defined with respect to a mean reference sphere at a depth of 33 km. The numerical value for the density contrast at the Moho, $\Delta\rho_M = 330 \text{ kg/m}^3$, has been taken from the Preliminary Reference Earth Model (PREM, Dziewonski and Anderson, 1981). Here, the average Moho depths has been chosen about 10 km deeper than given by CRUST 2.0, which produces a SEGM that

provides a better fit to the EGM2008 global gravity model (Pavlis *et al.*, 2008). Thus, the SEGM's mass anomalies at the Moho partly account for other un-modelled mass anomalies (e.g., in the mantle), which is expected because of the non-uniqueness of potential fields. The remaining (unknown) masses in the mantle and core are chosen to be homogenous so that the total mass of the Earth is conserved.

In order to gain a first insight of how the topography, bathymetry and Moho can reconstruct the Earth's external gravity field (here, expressed via the geoid height N , but any other anomalous gravity field functional could be computed), we forward-model the potential signal of the corresponding masses. Here we evaluate the gravitational potential on a global 1-degree by 1-degree geographic grid. Subsequently, the effect on the gravitational potential has been converted into the synthetic geoid height using Bruns's formula (e.g., Heiskanen and Moritz, 1967, p. 293). Here the calculations of the gravitational potential is based on the principles described in Kuhn (2000, 2003), where the gravitational effect of a spherical mass element is evaluated by that of a mass equal prism of the same height and centred at the same horizontal location. Here we use a spherical Earth model as the location of all masses are expressed with respect to spherical reference surfaces.

Figures 1 and 2 show the separate effects on the synthetic geoid induced by the combined topography and bathymetry and the mass anomalies at the Moho, respectively. Both effects show a similar spatial pattern but with opposite sign, indicating that—on a global scale—topography and bathymetry are largely compensated by the Moho mass anomalies. The combined effect of topography, bathymetry and Moho mass anomalies (cf. addition of Figs. 1 and 2) is illustrated in Fig. 3, which represents the synthetic geoid height of the initial SEGM.

In order to assess the quality of this initial SEGM, we compare the synthetic geoid heights (cf. Fig. 3) with that given by EGM2008, evaluated to degree and order 360. The geoid height differences, illustrated in Fig. 4, have a global range of about $\pm 220 \text{ m}$, which is about twice as large as the global geoid height range of EGM2008. This demonstrates the insufficient modelling of the Earth's anomalous gravity field using only topography, bathymetry and Moho mass anomalies (see also Kuhn and Featherstone, 2005). However, while the differences are large, the synthetic geoid already shows some spatial patterns of the anomalous gravity field with generally larger ranges in magnitude (e.g., the geoid high over Iceland), but also fails to show other patterns (e.g., the geoid low over the Bay of Bengal).

In the following sections, we aim to improve this initial SEGM by simulating additional mass anomalies in the upper mantle so to minimise the global geoid height differences illustrated in Fig. 4. One could argue that we should abandon the initial SEGM completely as it produces initial geoid height differences that are larger than the signal to be modelled, thus the simulation of other anomalous masses starts with a worse situation than not introducing any initial mass anomalies at all. However, we choose to keep the initial SEGM as it includes the shape of the topography, which would be absent if simulated by some artificial mass distribution. Nevertheless, the choice of the initial SEGM is of

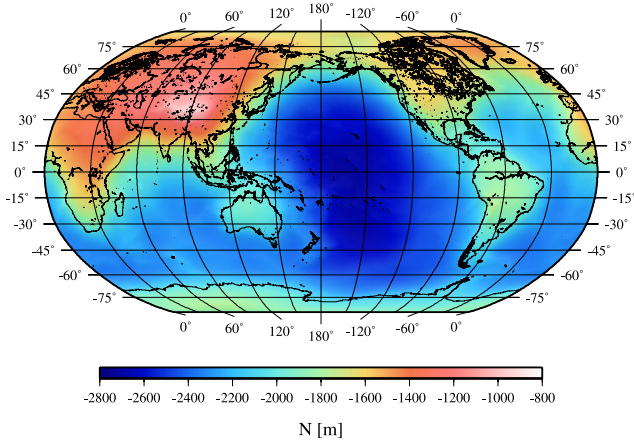


Fig. 1. Effect on the synthetic geoid height N caused by JGP95E topography and bathymetry expressed in equivalent rock heights (Robinson Projection).

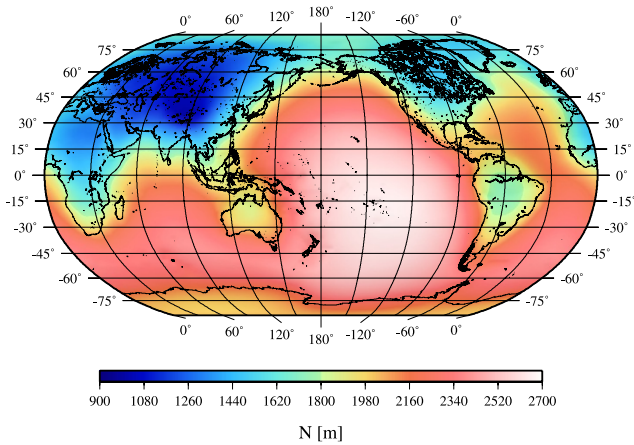


Fig. 2. Effect on the synthetic geoid height N caused by the Mohorovičić discontinuity in CRUST 2.0 (Robinson Projection).

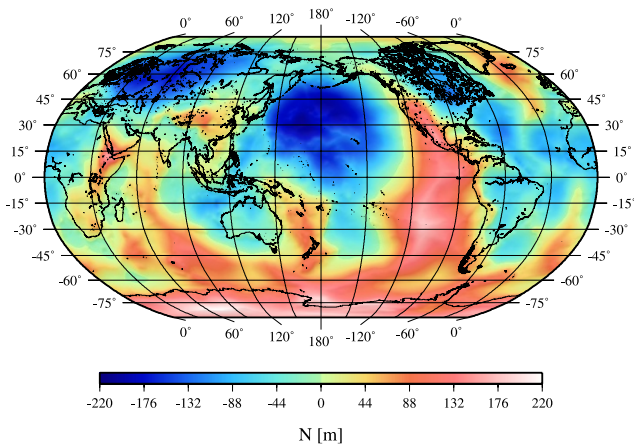


Fig. 3. The initial SEG M derived from topography, bathymetry and Moho layer expressed in geoid height N (Robinson Projection).

secondary importance as long as the final SEG M produces a gravity signal that is realistic. It may affect the convergence behaviour of our newly developed iterative mass optimisation algorithm, explained in the next section.

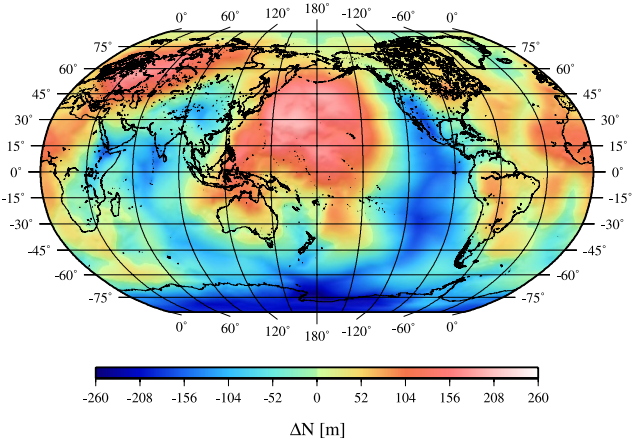


Fig. 4. Difference between the synthetic geoid heights of the initial SEG M and EGM2008 (Robinson Projection). Note the larger differences coincide with some of the major plate boundaries (e.g., the mid-Atlantic ridge).

3. Iterative Mass Model Optimisations

In this section, we present an iterative mass model optimisation algorithm able to simulate mass distributions that create a gravity signal consistent with that of a given EGM (i.e., to be consistent with observations). While the optimisation algorithm can be applied for any gravity field functional, here we only explain it in terms of the geoid height N . In summary, the optimisation algorithm tries to improve a simulated mass distribution such that the generated synthetic geoid heights produce minimum differences to that of the EGM. As will be explained below, this has to be done in an iterative manner. In essence, the iterative mass optimisation algorithm tries to fit a source model SEG M to an effects model SEG M given by the EGM.

Based on the sign and magnitude of the geoid height differences, it is possible to assess the simulated mass model. In order to do so in a numerically efficient way, we exploit the inverse property of Newton’s law of gravitation that a gravity signal diminishes with distance from the source masses. Therefore, as a first approximation, we assume that a particular geoid height difference is generated by insufficient mass modelling in its near vicinity. We therefore assume that the simulated mass model, the synthetic geoid heights and the EGM-induced geoid heights are all given on co-located geographic grids with the same resolution, thus there are as many mass elements (here prisms) as geoid heights.

Based on this layout, we devised a strategy to improve each mass element at user-defined depths based on the co-located geoid height difference only. We consider spherical mass elements (given by the geographic grid) converted to equal-mass prisms (cf. Kuhn, 2000, 2003) and adjust the height according to the sign and magnitude of the co-located geoid height differences, which correspond to mass deficiencies or mass excesses (cf. Fellner *et al.*, 2010). While this adjustment strategy is rather simple, it neglects the interaction with neighbouring mass elements (theoretically all other mass elements). Instead, we deal with this shortcoming by applying the above adjustment strategy in an iterative algorithm symbolically illustrated in Fig. 5.

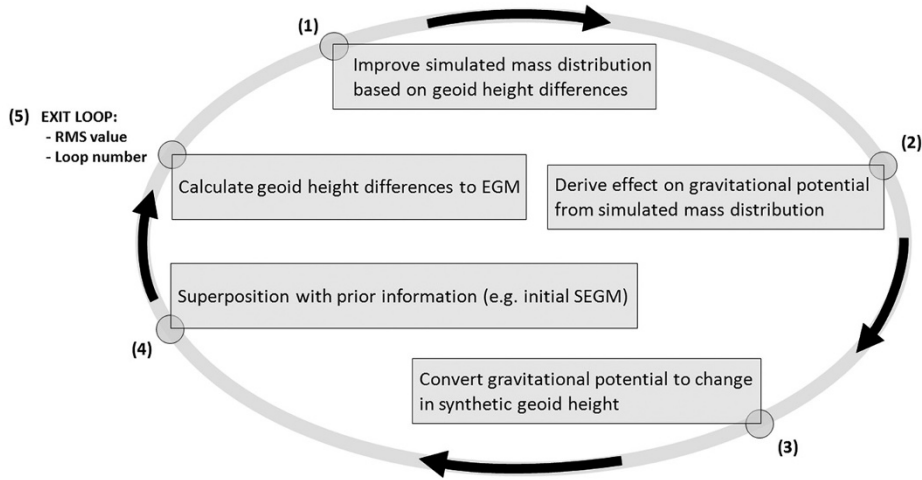


Fig. 5. Layout of the iterative mass model optimisation algorithm.

Table 1. Layout of the optimisation and convergence behaviour expressed by the overall RMS-fit.

Iteration steps	Height increment [m]	RMS-fit [m]	Change [%]
0	Initial SEGM	± 95.724	0
1–20	500	± 22.777	76
21–40	250	± 12.120	87
41–389	100	± 3.661	96
processing time: 37 h: 24 m 11 sec (iVec/XE).			

In order to start the iterative optimisation loop (step 1 in Fig. 5), an initial mass model and the geoid height differences have to be calculated. This is the initial SEGM constructed in Section 2. However, if no prior information is available, the iteration could start with a “zero” mass model, thus the initial geoid height differences are identical to the EGM-induced geoid heights. In step 1, all mass elements are adjusted based on the sign and magnitude of the co-located geoid height differences. This means masses are added/removed where the SEGM-induced geoid heights are too small/large compared to EGM2008.

In each iteration step, the mass elements are adjusted through their respective heights as long as the co-located geoid height difference exceeds a pre-set threshold (i.e., preference is given to the larger differences). Here the heights are changed by constant increments with larger increments used at the early stages of the iteration and smaller increments at later stages. Refer to Table 1 in chapter 4 for a choice of height increments used to derive the SEGM.

Based on the adjusted mass elements in step 2, the gravitational potential of the new mass model is derived and converted into synthetic geoid height changes in step 3. The result is superimposed with any prior information such as an initial SEGM in step 4 in order to obtain the new (improved) synthetic geoid height. Finally, the synthetic geoid height is compared to the EGM2008-induced geoid height (or any other geoid model, e.g., from GPS-levelling) and new geoid height differences are obtained. At this stage, the overall quality of the new mass model can be assessed. The RMS value of all differences (RMS-fit) is used and the iterative loop is repeated until the RMS-fit is less than a user-specified threshold. Furthermore, to avoid unrealisti-

cally large mass anomalies, their maximum extension is also limited by a user-defined threshold.

Instead of using only one mass model, the above optimisation algorithm can also be used to sequentially optimise a series of mass models (e.g., at different locations/depths). For example, the layered structure of the Earth’s interior can be modelled by a series of mass layers at different depths. Based on the layout of the optimisation algorithm, this has to be done sequentially, i.e., one mass layer at a time, and subsequently the information of a previously optimised mass layer is introduced as prior information for the optimisation of the next layer. A possible strategy could be to model long-wavelength constituents first with deeper-seated masses, followed by the modelling of shorter-wavelength constituents with shallower masses.

4. The Optimised SEGM

In order to demonstrate the performance of the iterative mass model algorithm described in Section 3, it has been applied to the initial SEGM from Section 2 with the aim of reducing the remaining geoid height differences (cf. Fig. 4). The iteration starts with prior information from the initial SEGM. In this study, we assume an additional mass layer located at the mean depth of 220 km (the Lehmann discontinuity), which also corresponds to one of the mantle transition zones (Deuss and Woodhouse, 2004). Anomalous masses are added above or below the mean reference depth of 220 km corresponding to positive and negative mass anomalies, respectively. According to PREM (Dziewonski and Anderson, 1981), the constant mass-density contrast of $\Delta\rho_{220} = 180 \text{ kg/m}^3$ has been applied to all mass anomalies. The anomalous mass sources are modelled globally on

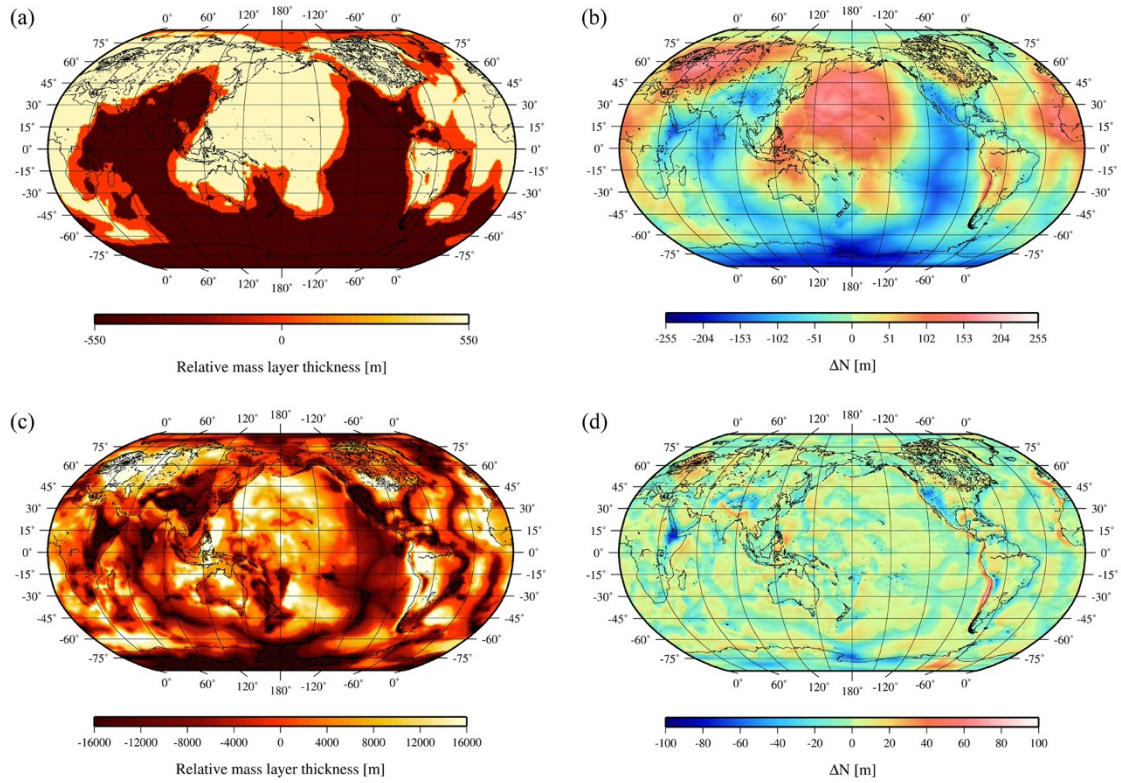


Fig. 6. (a) Simulated mass layer after the first iteration step with a height increment of 500 m. (b) Difference between the synthetic geoid heights of the optimised SEGM and EGM2008 after the first iteration step. RMS value: ± 87 m. (c) Simulated mass layer after the 100th iteration step with a height increment of 100 m. (d) Difference between the synthetic geoid heights of the optimised SEGM and EGM2008 after the 100th iteration step. RMS value: ± 5.4 m (Robinson projection).

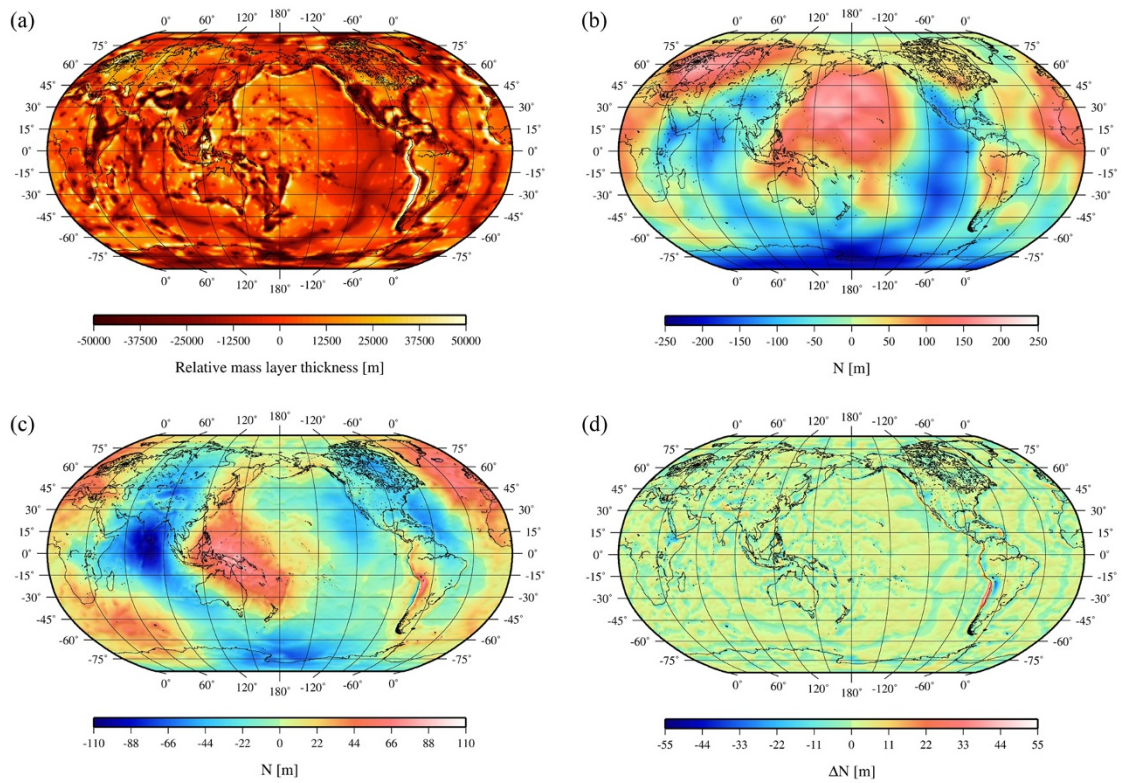


Fig. 7. The optimised mass layer (a) after 389 iteration steps with the height increments of Table 1 used. Effect on the synthetic geoid height N (b) caused by the optimised mass layer. (c) The optimised synthetic Earth gravity model expressed in geoid height N . Remaining geoid height differences (d) between the optimised SEGM and EGM2008 (Robinson projection).

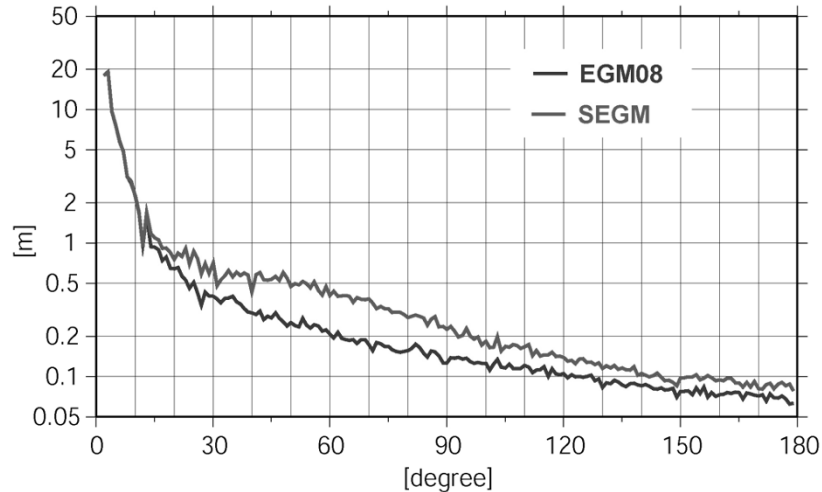


Fig. 8. Degree variances of the EGM2008- and SEGM-induced geoid heights. The spherical harmonic coefficients of the latter have been obtained through a synthesis of SEGM-induced geoid heights illustrated in Fig. 7(c).

a 1-degree by 1-degree geographic grid. Finally, the constant height increments used in each iteration step are given in Table 1.

Before we analyse the SEGM, we illustrate how the algorithm optimises the mass layer. Figure 6(a) illustrates the initial mass layer with the according geoid height differences plotted in Fig. 6(b) after applying the effect of the simulated mass layer. A modest height increment of 500 m used in the first iteration steps led to considerable improvement (76%) with respect to the initial RMS-fit. The mass layer is further improved according the height increments given in Table 1. After the 100th iteration, the simulated mass layer shows a lot of fine structure (Fig. 6(c)) and the RMS-fit of the synthetic geoid height has improved by more than one order of magnitude. This is also demonstrated by the geoid height differences after the 100th iteration, illustrated in Fig. 6(d), showing larger differences (e.g. >10 m) only at some isolated locations.

The final SEGM has been obtained after 389 iteration steps with the height increments used as given in Table 1. Figure 7(a) illustrates the optimised mass layer, which has a similar spatial pattern than that given after the 100th iteration step (cf. Fig. 6(c)). The effect of the optimised layer on the synthetic geoid height is illustrated in Fig. 7(b), which shows a similar spatial pattern to the geoid height differences of the initial SEGM (cf. Fig. 4), now providing the missing (mostly low-frequency) information. This is confirmed when superimposing the initial SEGM with the effect of the optimised layer (i.e., adding Figs. 3 and 7(b)), resulting in the final SEGM.

The synthetic geoid height of the final SEGM is illustrated in Fig. 7(c), which now has an almost identical spatial pattern than that of the ‘observed’ EGM2008 geoid (developed up to degree and order 360). Also the amplitude range of -109 m to $+92$ m is very similar to that of the EGM2008 geoid (min: -106 m | max: $+85$ m). The overall good fit of the final SEGM to EGM2008 is also shown by degree variances that are almost identical for the first few degrees and of similar magnitude (cf. Fig. 8) for higher degrees. Therefore, the optimised SEGM may be used with some confi-

dence for Earth gravity field studies, and certainly more so than the model first presented by Kuhn and Featherstone (2005). However, it should be noted that the final SEGM always contains an omission error when obtained through comparison to a degree-360 truncated spherical harmonic expansion of EGM2008.

The geoid height differences between the final SEGM and EGM2008 are illustrated in Fig. 7(d). Although the differences range from -32 m to $+52$ m, larger differences occur only in isolated locations (maximum values in the Andes region), which is also documented by the rather low RMS-fit of ± 3.6 m. The reason for the regional geoid anomaly in the Andes can be explained by sudden geoid height changes due to the presence of three different mass layers at three different depth levels that combine to produce the total regional geoid anomaly (Bowin, 2000; Lucassen *et al.*, 2001; Tassara *et al.*, 2006). Based on the constant density assumption for this particular layer, it was not possible to model this geoid anomaly properly, although the modelled mass elements reach the maximum user-defined thickness of 100 kilometres in this area.

In addition a correlation between the simulated mass layer (cf. Fig. 7(a)) and geoid height differences (cf. Fig. 7(d)) can be noticed. Again this shows the inability of the final SEGM to replicate areas with sudden geoid height changes (most prominently in the Andes region). This mostly stems from the selected reference depth and resolution of the simulated mass distribution and can further be improved by shallower and higher resolution masses that will also act to reduce the omission error.

5. Conclusions and Future Work

This paper has presented a way of determining an SEGM that combines existing information on the Earth’s topography, bathymetry and interior with simulated mass anomalies with the aim to minimise differences to a given EGM. The simulated masses are the result of an iterative mass model optimisation algorithm based on forward gravity modelling. Test calculations have shown that the developed approach is able to provide a global mass model that is consistent with

the Earth's observed gravity field, expressed here by the geoid height. Differences between the synthetic (simulated) geoid and that implied by EGM2008 have a RMS value of ± 3.6 m, thus demonstrating that the developed SEGM is suitable for global Earth's gravity field studies. However, the quality of localised studies depends on the fit as demonstrated by the larger geoid height differences over isolated areas (cf. Fig. 7(d)). Furthermore, the optimised mass layer should not be interpreted geophysically; it is only designed to replicate the external gravity field, so is subject to the problem of non-uniqueness of gravity inversion.

As shown for the final SEGM, the strategy allows for the development of mass distributions with an arbitrary geometry. This may be an advantage of using 3D mass elements (e.g., prisms) when compared to mass bodies of simpler geometry (e.g., point masses or surface mass elements). However, due to the more complex computation formulas, the use of prisms is limited when considering high-resolution applications over large areas because the computation time will become the major issue.

While the algorithm has been applied to a global SEGM with the aim of modelling mostly low-frequency constituents of the Earth's gravity field, it can also be applied to any frequency band-width as well as to any computation region (local, regional and global). Furthermore, the same procedure can be used with other more or less complex mass bodies. Once again, the limitations will be driven by the computer power available. However, with the increased availability of supercomputers, the boundary can be pushed to more complex applications.

Finally, it should be mentioned that the simulated mass model may be far from reality, thus any geophysical interpretation has to be handled with care considering all assumptions made. This is certainly the fact when only one major mass source is used (e.g., only one mass layer within the mantle). In this case, all other existing mass anomalies will be absorbed for in this mass source (the problem of non-uniqueness). However, this is not a problem when constructing a SEGM. In order to improve the mass model further the developed procedure can be applied to practically an arbitrary number of mass sources (e.g., mass layers), thus it offers the possibility to incorporate other geophysical information on the Earth's interior. Therefore, there is still room to further improve the optimised SEGM with additional known and simulated mass sources.

Acknowledgments. We would like to thank the EGM2008 Development Team for providing the `harmonic_synth_v2.f` software. This work was supported by iVEC through the use of advanced computing resources provided by the ARRC facility located at Technology Park, Perth, Western Australia. JJF and MK acknowledge funding from Curtin University's Institute for Geoscience Research (TIGeR). MK wishes to thank Curtin University of Technology for support within his Research and Teaching Fellowship. WEF receives funding support under the Australian Research Council's discovery projects funding scheme (grant DP0663020). All figures were produced using Generic Mapping Tools (GMT; Wessel and Smith, 1998). We would also like to thank the two reviewers for their time taken to assess this manuscript. This is TIGeR publication number 269.

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